//Take first number

SSSLF

TLFTT

SSSLF

TTT

//Take operator

SSSTLF

TLFTS

SSSTLF

TTT

//Remove newline character

SSSLF

TLFTS

//Take second number

SSSTSLF

TLFTT

SSSTSLF

TTT

//Swap the second number and the operator, push 44 onto the stack, and then subtract (If it is a +, the number remaining will be negative. If it is not, it must have been a -)

SLFT

SSSTSTTSSLF

TSST

// Check if the number at the top of the stack is negative, and if it is jump to label 1

LFTTSTLF

// Number must not be negative, perform subtraction on the remaining two numbers in the stack, output the result and terminate the program

TSST

TLFST

LFLFLF

// Label 1

LFSSSTLF

// Perform addition on the remaining two numbers in the stack, output the result and terminate the program

TSSS

TLFST

LFLFLF

Copyable

SSSLF

TLFTT

SSSLF

TTT

SSSTLF

TLFTS

SSSTLF

TTT

SSSLF

TLFTS

SSSTSLF

TLFTT

SSSTSLF

TTT

SLFT

SSSTSTTSSLF

TSST

LFTTSTLF

TSST

TLFST

LFLFLF

LFSSSTLF

TSSS

TLFST

LFLFLF